

NEMESIS CLASS FLEET CARRIER 375 pts



There are very few examples of the Imperial Navy's Nemesis-class Fleet Carrier in any part of Imperial space and, to date, they are without exception modified Emperor-class Battleships. Many times have plans been approved to build a Nemesis from scratch, only to be shelved time and again due to the Imperium's security requirements elsewhere. The Nemesis represents a huge amount of material and resources that are quite simply better put towards proven starship designs such as the Emperor and Retribution-classes. However, in the fleet support role, the Nemesis has been proving its worth. Its capability of being able to launch a stunning amount of Attack Craft in a very short space of time has started earning it the respect of Lord Admirals everywhere in Imperial space, though when compared to the Emperor-class, it can be found a little wanting as it must rely on escorting Cruisers when it takes to the battle line, rather than its own raw firepower which is, at best, mediocre. Because of this, it is usually seen only in the very largest of Imperial fleets, deep within the formation, lending out its fighters and bombers to wherever they are most required in the battle space. Many a foe has fallen victim to the seemingly endless attack waves of Starhawk Bombers and Fury Interceptors that no other class of vessel can match.

One such vessel is the *Ark Imperial* of Battlefleet Gothic. As a retrofitted ancient Majestic Class Battleship it, along with only Cobra Escorts, cleansed the Mather System of an Ork Infestation. Over the course of a year they destroyed thirteen Roks that still remained in the wake of the famous Dictator Class *Macharius* and her assembled battlegroup's victory over the Kill Kroozers and Terror Ships that had protected the Ork fortresses in the system.

FAMOUS SHIPS *Ark Imperial (Battlefleet Gothic)* *The Wondrous (Battlefleet Agrippa)*
Galant (Battlefleet Scarus)

TYPE/HITS	SPEED	URNS	SHIELDS	ARMOUR	TURRETS
Battleship/12	15 cm	45°	4	5+	5
ARMAMENT		RANGE/SPEED	FIREPOWER/STR		FIRE ARC
Port Launch Bays		Furies: 30cm Starhawks: 20cm Assault Boats: 30cm	6 Squadrons		-
Starboard Launch Bays		Furies: 30cm Starhawks: 20cm Assault Boats: 30cm	6 Squadrons		-
Dorsal Lances		60cm	3		L/F/R

Notes: Due to its improved sensor suite, Nemesis Class have +1 Ld. Additionally, as a result of its mass, it may not use Come to New Heading orders. For +5 points, a Nemesis may take Assault Boats. A fleet should not contain more than one Nemesis

“He who fights with monsters should look to it that he himself does not become a monster. And when you gaze long into an abyss the abyss also gazes into you.”
-Ancient Terrain Proverb