

## +++ I SEE DEATH SHIPS +++

Boom!

Welcome to an explosive issue! Normally we do not want to experience this when commanding a fleet but it does happen everytime: One of our precious ships is destroyed during the battle.

In this issue we have two different articles giving views on hulking on destroying ships. And the Dry Dock is dedicated to building a cheap Hulk to be used on the tabletop.

Ofcourse, leading up to such a disastrous event of death ships, many things happen in space. From a spreading war or a campaign with friends. Both subjects being take care about in the Encyclopedia and Void Stalker section.

To counter all this mayhem among our ships a new GothiComp is being announced and the showcase gives you a fine piece of inspiration.

Well, what's more to tell? Most important to the community is the fact that the High Admiralty has started work on a new FAQ. The so called FAQ 2010 is being hosted by Ray Bell at the Specialist Games forum.

Go register and ask that question you think never has been answered before!

<http://www.sg.tacticalwargames.net/forum/index.php?board=8.0>

enjoy,  
Horizon



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